

# Pre X7

(AU, AAX, CLAP, VST2, VST3)

produced by Luca Capozzi (Audiority), November 2018.

**Current Manual version:** v1.6 (February 2024)

**Pre X7** is an analog modelled preamplifier based on an iconic vintage tube unit primarily designed for bass guitar and that we modified to make it working with several audio sources.

Both input and output 12AX7 tube models are calculated in real-time, bringing you all the subtle non-linearities that will make each instance of this plugin unique without phase issues. An high-pass filter followed by a Tone control lets you shape the input signal before the output tubes. Furthermore, we included a brickwall clipping limiter to help you retain the distortion on extreme settings.

Please, read carefully both product specifications and system requirements **before** purchasing any **Audiority** products.

# Pre X7

produced by Audiority, November 2018.

# **Credits**

Code & DSP: Luca Capozzi (Audiority Srls), November 2018.

GUI Design: Luca Capozzi

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# **Specifications**

- Real-time 12AX7 tube models

- 4 steps Low Cut (pre or post input tube)
- Baxandall tone control
- Boost, Pad and Phase switches
- Brickwall clipping limiter

# **System Requirements**

### PC

- Windows 7 64bit or later
- Intel i5 or equivalent
- 4 GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

# MAC (Intel)

- OSX 10.13 or later
- Intel i5 or equivalent
- 4GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

# MAC (Silicon)

- · macOS 11.0 or later
- M1 or higher
- 4 GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

### **FILE LOCATIONS**

# <u>Mac</u>

All presets, license, IR files and settings are located in: /Users/Shared/Audiority/

AAX and VST plugins will be placed in their own Audiority sub-folder located in:

AAX: /Library/Application Support/Avid/Audio/Plug-Ins/Audiority

CLAP: /Library/Audio/Plug-Ins/CLAP/Audiority VST: /Library/Audio/Plug-Ins/VST/Audiority VST3: /Library/Audio/Plug-Ins/VST3/Audiority

# <u>PC</u>

All presets, license, IR files and settings are located to: C:\Users\Public\Public Documents\Audiority

AAX and VST plugins will be placed in their own Audiority sub-folder, usually located in:

AAX: C:\Program Files\Avid\Audio\Plug-Ins\Audiority

CLAP: {Your CLAP Path}\Audiority
VST: {Your VST Path}\Audiority
VST3: {Your VST3 Path}\Audiority

### **PLUGIN ACTIVATION**



Once you install and open the plugin for the first time, it will be in **Demo Mode** until a license file is loaded. In Demo Mode the plugin will output 3 seconds of silence every minute.

You can activate the plugin either OFFLINE or ONLINE.

### **OFFLINE ACTIVATION**

If you purchased the plugin from our site, you should have received an email to download the installers and the license file. Save the license file you got with your purchase email (or via our User Area) anywhere on your computer. Alternatively, you can drag and drop the license file on the registration window.

Then, to activate the plugin, click on the **Audiority** logo and select "**Register**". The Registration window will pop up allowing you to load the license file you got while purchasing the plugin by clicking the "**Load License**" button. Alternatively, you can drag and drop the license file on the registration window.

NOTE: If you purchased the plugin from one of our dealers, please check the "USER AREA AND REDEEM CODES" section below.

### **ONLINE ACTIVATION**

If you are registered to our User Area, then you can activate the plugin online.



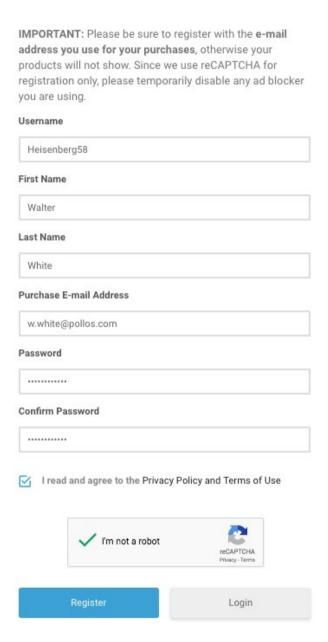
Insert your Username (or email address), your password and click the "**Login**" button. The license file will be automatically delivered in your computer and the plugin will be activated.

### **USER AREA AND REDEEM CODES**

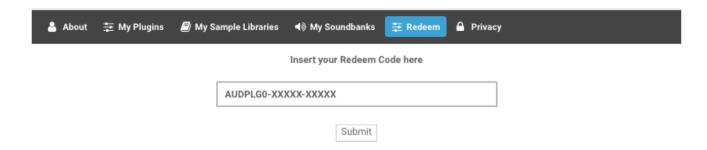
If you purchased from one of our dealers, then you should have received an email with a redeem code. This code is required to deposit a license in your User Area account and let you download the license file or activate the plugin online.

If you don't have an User Area account yet, please follow these steps:

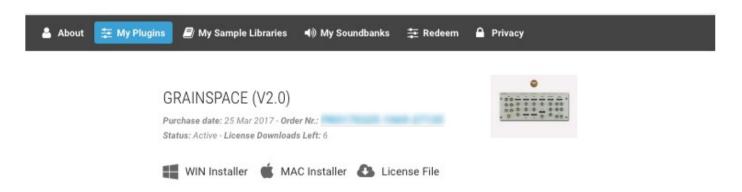
1) Go to <a href="https://www.audiority.com/register">https://www.audiority.com/register</a> and fill out the signup form.



2) Once registered, log in to your account by clicking the User Area section of our site. Click the **REDEEM** section of your account and paste the code you received via email from our dealer.



3) After submitting the code, a license will be deposited in your account and will be shown in "MY PLUGINS" section of your User Area.



4) Now you can click "License File" and save the license anywhere on your computer and ready to be loaded through the plugin registration window. You can also skip this part and activate your plugin online (see previous section of this manual).

### **USER PATHS SETTING**



By selecting "**Settings**" from the logo menu, you can change the path for **Presets** and **License** folders. **Note:** Please do not move the **Settings** folder from its default location.

# Pre X7 - Parameters



### **TOOLBAR**

The Toolbar allows you to manage the plugin presets, register the plugin and set some global parameters.

By clicking the **AUDIORITY** logo, in the top left corner of the Toolbar, you'll be able to visit our website and social profiles, register the plugin, change the interface size and customize the paths for license and preset files.

The **HQ** button will enable oversampling, useful to reduce aliasing when the signal saturates. Use the **Randomize** and **Reset** buttons to experiment with random presets or restoring it to its saved version.

### **PARAMETERS**

**LOW CUT** Filters the low frequencies of the incoming signal before the first tube gain stage. Right click

this knob to move the filter AFTER the first tube gain stage.

**INPUT** Adjusts the input signal going in the first tube stage by +/- 24dB. Right click this knob to make

the OUTPUT knob automatically adjusting.

**TONE** Adjusts the colour of the signal after the first tube stage and before the output tubes. Move it

CCW to increase bass while cutting mids and highs; move it CW to increase treble while cutting

lows and mids.

**OUTPUT** Adjusts the signal going in the output tube stage by +/- 24dB.

MIX Balances the unprocessed (Dry) input signal with the processed (Wet) one.

BOOST Increases the input signal before the first tube stage by +15dB.

PAD Decreases the input signal before the first tube stage by -20dB.

**PHASE** Inverts the phase of the signal.

**LIM** Enables the brickwall clipping limiter.

### RIGHT-CLICK OPTIONS

**PARAMETER LOCKING:** Each one of the knobs can be locked so it won't change its value. This is very useful when you load the plugin on an AUX/SEND channel. To lock a knob, simply **RIGHT CLICK** it and select **LOCK PARAMETER**.

**LOW CUT PATH**: You can change the path of the LOW CUT filter to get different sounds. By default, the LOW CUT is placed before the input tube gain stage. In this way, the tube will not get saturated by the low frequencies of the incoming signal. **RIGHT CLICK** it and select **SET LOW CUT AFTER INPUT TUBE** to move the filter after the input tube gain stage and get more saturation on the low frequencies. This setting will be saved along with each preset.

**OUTPUT LINKING**: You can make the OUTPUT knob to be automatically adjusted when you set the INPUT knob by **RIGHT CLICKING** the INPUT knob and select **LINK TO OUTPUT**.

# **ENGINE ACCURACY**

You can set the accuracy of the circuit simulation engine through the Audiority logo menu.

NORMAL Both input and output tubes are pre-calculated. (Default setting)

• **HIGH** Input tube is real-time, while output tube is pre-calculated.

• **ULTRA** Both input and output tubes are real-time.

# **CHANGELOG**

### v1.6 (February 2024)

- NEW: Framework Update
- NEW: AAX Native Silicon
- FIX: Zipper noise on knobs
- BREAKING CHANGE: Minimum macOS version is now 10.13

### v1.5.1 (October 2022)

- FIX: Missing Accuracy section from logo menu

### v1.5 (October 2022)

- NEW: Updated Framework
- NEW: CLAP plugin format (beta)
- NEW: Persistent GUI settings (via Settings option)
- NEW: Drag and Drop license file on registration window
- NEW: Vector toolbar
- FIX: HQ mode changing frequency response when activated
- CHANGE: Improved error messages

### v1.4 (August 2021)

- NEW: Updated Framework
- NEW: Corner Resizer
- FIX: Knob's popups displaying imprecise values

#### v1.3 (March 2021)

- NEW: Updated Framework
- NEW: Universal 2 Binary for Apple Silicon Macs
- CHANGE: HQ is now global (per session)

### v1.2 (October 2019)

- NEW: Notifications System
- FIX: OSX Catalina support
- FIX: Wrong parameters initialization on Reason

### v1.1.2 (March 2019)

- FIX: Online registration consuming all activation slots
- FIX: Mac installer replacing wrong presets folder
- UPD: Accuracy label names changed to Normal, High, Ultra
- UPD: Default Accuracy set to Normal
- UPD: Minor framework updates

# **v1.1.1** (February 2019)

- FIX: Stereo signal becoming mono while changing Mix parameter

### **v1.1** (February 2019)

- NEW: VU Meter calibration
- NEW: Online activation option
- FIX: Oversampler not correctly initialized on HQ changes
- FIX: Phasing between Dry and Wet signal when HQ is engaged
- FIX: Typo in GUI

### v1.0 (November 2018)

- Original release

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We hope you will enjoy it as much as we did.

If you have any question, concerns, technical issues or even for just say 'Hello', get in touch with us at:

# info@audiority.com

or checkout our site at www.audiority.com

Cheers,

Luca

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