NeonVerb MV2

(AAX, AU, CLAP, VST3)
produced by Luca Capozzi (Audiority Srl), January 2026

Current Manual version: v1.0

NeonVerb MV2 is a convolution-based reverb built around the classic character of the Alesis®
MidiVerb II. We captured the original hardware programs and expanded them with modern
controls that keep the tone authentic while making the spaces far more playable.

Add motion in two different ways: MOD brings a wobbly, tape-style movement on the input,
while SPIN adds a Lexicon-inspired modulation to the reverb tail for a wider, shimmering decay.

Beyond the classics, **NeonVerb MV2** goes further with DECAY powered by IR TimeStretch
(change the IR length while preserving its timbre), an additional Alesis-style DIFFUSION network
for extra depth and density, and output transformer saturation for weight, glue, and harmonics.

Please, read carefully both product specifications and system requirements **before** purchasing
any **Audiority** product.

NeonVerb MV2

produced by Audiority, January 2026.

Credits

Code & DSP: Luca Capozzi (Audiority Srl)
GUI Design: Luca Capozzi
Published by Audiority Srl

Specifications

- Hybrid Convolution Reverb
- 100 original programs
- Pre Delay (with Tempo Sync)
- Decay via TimeStretch
- Extra Diffusion
- Input Modulation
- Reverb Spin Modulation
- IR LF/HF Damping Filters
- Output Transformer Saturation
- Individual Input / Dry / Wet controls
- MIDI Mapping
- Resizable interface

System Requirements

PC	MAC (Intel)	MAC (Silicon)
• Windows 7 64bit or later	• OSX 10.13 or later	• macOS 11.0 or later
• Intel i5 or equivalent	• Intel i5 or equivalent	• M1 or higher
• 4 GB RAM	• 4GB RAM	• 4 GB RAM
• Screen resolution: 1024×768	• Screen resolution: 1024×768	• Screen resolution: 1024×768
• VST3, AU, CLAP 64-bit host	• VST3, AU, CLAP 64-bit host	• VST3, AU, CLAP 64-bit host
• PT11 or higher, AAX 64-bit host	• PT11 or higher, AAX 64-bit host	• PT11 or higher, AAX 64-bit host

FILE LOCATIONS

Mac

All presets, license, IR files and settings are located in:
/Users/Shared/Audiority/

AAX, CLAP and VST plugins will be placed in their own Audiority sub-folder located in:

AAX: /Library/Application Support/Avid/Audio/Plug-Ins/Audiority
CLAP: /Library/Audio/Plug-Ins/CLAP/Audiority
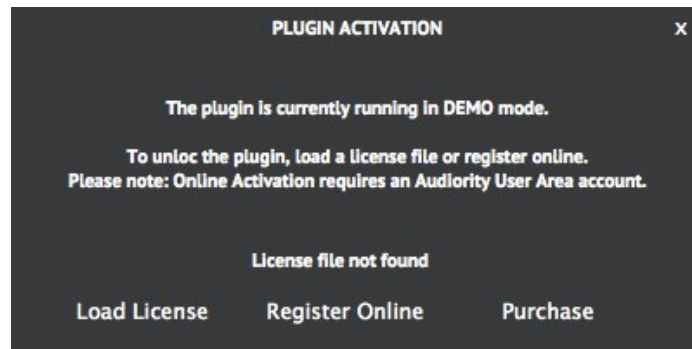VST3:   /Library/Audio/Plug-Ins/VST3/Audiority

PC

All presets, license, IR files and settings are located to:
C:\Users\Public\Public Documents\Audiority

AAX, CLAP and VST plugins will be placed in their own Audiority sub-folder, usually located in:

AAX: C:\Program Files\Avid\Audio\Plug-Ins\Audiority
CLAP: {Your CLAP Path}\Audiority
VST3:   {Your VST3 Path}\Audiority

PLUGIN ACTIVATION

Once you install and open the plugin for the first time, it will be in **Demo Mode** until a license file is loaded. In Demo Mode the plugin will output 3 seconds of silence every minute.

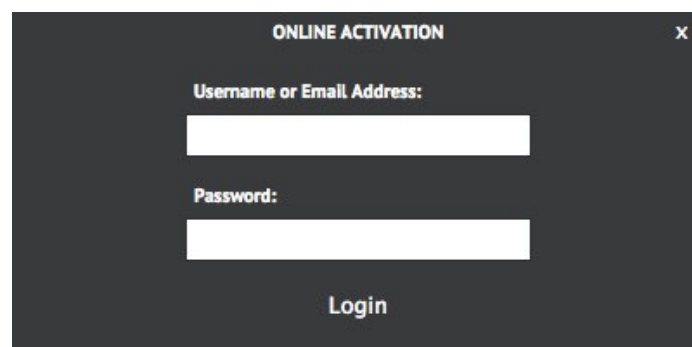You can activate the plugin either OFFLINE or ONLINE.

OFFLINE ACTIVATION

If you purchased the plugin from our site, you should have received an email to download the installers and the license file. Save the license file you got with your purchase email (or via our User Area) anywhere on your computer.

Then, to activate the plugin, click on the **Audiority** logo and select "**Register**". The Registration window will pop up allowing you to load the license file you got while purchasing the plugin by clicking the "**Load License**" button. Alternatively, you can drag and drop the license file on the registration window.

NOTE: If you purchased the plugin from one of our dealers, please check the "**USER AREA AND REDEEM CODES**" section below.

ONLINE ACTIVATION

If you are registered to our User Area, then you can activate the plugin online.

Insert your Username (or email address), your password and click the "**Login**" button. The license file will be automatically delivered in your computer and the plugin will be activated.

USER AREA AND REDEEM CODES

If you purchased from one of our dealers, then you should have received an email with a redeem code. This code is required to deposit a license in your User Area account and let you download the license file or activate the plugin online.

If you don't have a User Area account yet, please follow these steps:

1) Go to https://www.audiority.com/register and fill out the signup form.

IMPORTANT: Please be sure to register with the **e-mail address you use for your purchases**, otherwise your products will not show. Since we use reCAPTCHA for registration only, please temporarily disable any ad blocker you are using.

Username

Heisenberg58

First Name

Walter

Last Name

White

Purchase E-mail Address

w.white@pollos.com

Password

....

Confirm Password

....

☑ I read and agree to the Privacy Policy and Terms of Use

✓ I'm not a robot   reCAPTCHA   Privacy · Terms
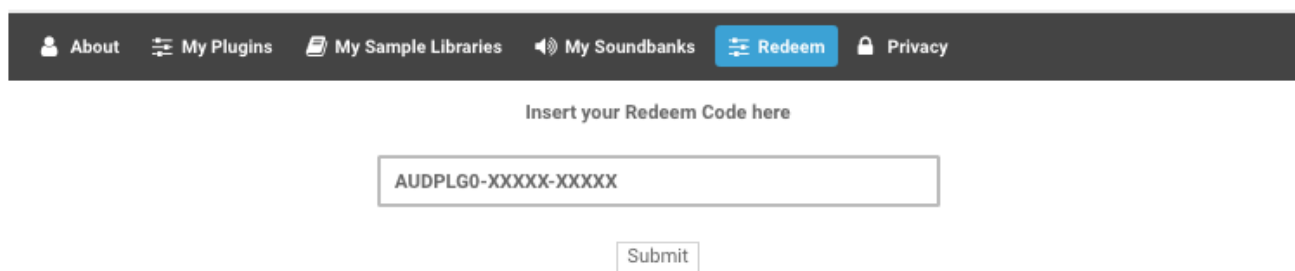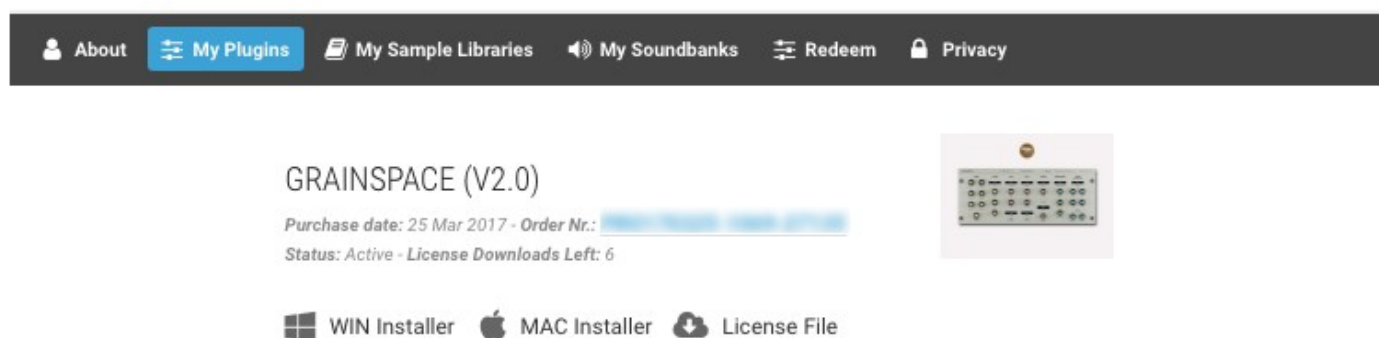
Register   Login

2) Once registered, log in to your account by clicking the User Area section of our site. Click the **REDEEM** section of your account and paste the code you received via email from our dealer.
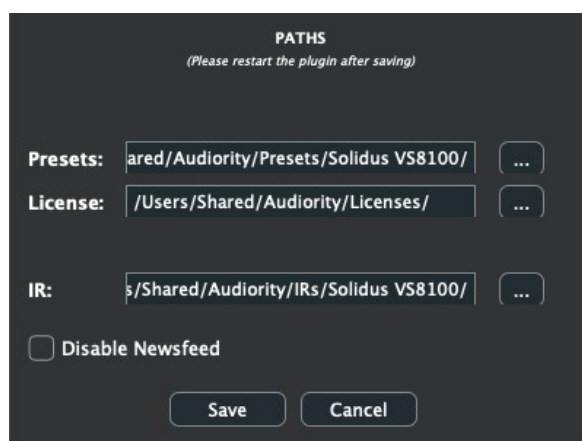

3) After submitting the code, a license will be deposited in your account and will be shown in "**MY PLUGINS**" section of your User Area.

4) Now you can click "License File" and save the license anywhere on your computer and ready to be loaded through the plugin registration window. You can also skip this part and activate your plugin online (see previous section of this manual).

USER PATHS SETTING

By selecting "**Settings**" from the logo menu, you can change the path for **Presets, License** and **IR** folders.
You can also disable our Newsfeed from here.
Note: Please do not move the **Settings** folder from its default location.

In this section you can map your MIDI controller to the plugin. The MIDI Map state will be automatically saved when closing the plugin/standalone app. Alternatively you can save and re-load your custom mappings. You can access the MIDI MAPPING by clicking the Audiority logo, then Preferences.

Assigning a parameter

Right click on any knob or buttons on the UI and select MIDI Learn and follow the on-screen message. This will map the parameter via the CC Value message. Alternatively, you can manually map any parameter via the MIDI Map.

NOTE: Buttons that set different values on the same parameter needs to be manually assigned via CC Selector

MIDI Map Types

- **CC Command**: sends a specific command to the plugin. Check the Destination drop-down menu for the available commands.

- **CC Selector**: use this Type to map buttons that sends different values to the same parameter (i.e: the Amp selector). Use the Destination menu to choose the parameter and the Value menu to set the value.

- **CC Engage**: use this Type to automatically enable/disable a button. Useful when used along with CC Value to automatically engage a pedal effect (like a Wah). Use the Value field to enter a disengage time in milliseconds.

- **CC Preset**: use this to switch presets via MIDI CC instead of Program Change messages.

- **CC Toggle**: use this to toggle an on/off control. This control will automatically switch between on/off states.

- **CC Value**: sends an absolute value to a parameter. Use this when mapping an expression pedal or a knob/slider controller.

- Program Change: sends a MIDI PC message.

PLUGIN PARAMETERS

TOOLBAR

The Toolbar allows you to manage the plugin presets, register the plugin and set some global parameters.

By clicking the **AUDIORITY** logo, in the top left corner of the Toolbar, you'll be able to visit our website and social profiles, register the plugin, change the interface size and customize the paths for license and preset files.

The **HQ** button will enable oversampling, useful to reduce aliasing when the signal saturates. Use the **Randomize** and **Reset** buttons to experiment with random presets or restoring it to its saved version. Right-click on each knob to see locking options.

If you need to stop the reverberation for any reasons, use the KILL SWITCH in the top-right corner of the header bar.

REVERB PARAMETERS

PRE-DELAY	Sets the pre-delay time.
DECAY	Sets the IR length adjusted via time-stretch. ***** NOT REALTIME *****
DIFFUSION	Sets the amount of extra diffusion generated by the allpass network. Adds extra depth and density.
MOD	Sets the amount of random vibrato modulation applied to the incoming signal.
SPIN	Sets the amount of modulation added to the reverb tail. The Spin Modulation is unique for every impulse.
LF/HF DAMPING	Cuts the low/high end of the Impulse Response. ***** NOT REALTIME *****
SYNC	Sets the level of the sub-octave copy of the input signal.

MASTER PARAMETERS

PROGRAM MENU	Sets the current reverb algorithm.
INPUT	Sets the input gain by +/- 24dB.
DRY / WET	Sets the Dry and Wet signal levels.

RESIZING CONTROLS (Audiority logo menu)

Small / Default / Big Size	Reduce, reset or increase the size of the plugin interface.
Resizing Corner	You can resize from the bottom right corner of the GUI.

CHANGELOG

v1.0 (January 2026)
– Original release

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Transfer Fee can be found at this address https://www.audiority.com/faq/#1509113035751-cec03c9c-5c77

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Last updated on Feb 24th, 2025

Thank You!

We wanna thank you for buying our **Audiority NeonVerb MV2** plugin.

We hope you will enjoy it as much as we did.

If you have any question, concerns, technical issues or even for just say 'Hello', get in touch with us at:

info@audiority.com

or checkout our site at www.audiority.com

Cheers,
Luca

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