



# Echoes T7E mkII

(AU, AAX, CLAP, VST2, VST3)

produced by Luca Capozzi (Audiority), November 2017.

**Current Manual version:** v2.2 (updated November 2022)

**Echoes T7E** is a faithful recreation of the iconic Binson® Echorec® T7E vintage tube magnetic echo made in Italy in the early '60s. This echo effect unit is based on a magnetic spinning drum with both record and playback heads arranged around a recording wire wound around the drum circumference. This solution provides better stability over the usual tape transport with reduced wow and flutter.

Since the main “core” of this effect is based on the above mechanism, we modelled both the mechanics and the electronics. **Echoes T7E** also provides 3 different playback modes allowing you to set different spinning speed, extend the global delay line or even synchronize it to your host tempo extending the original delay length from ~310ms up to ~11s or down to 0ms, allowing you to use the plugin as a preamp.

Please, read carefully both product specifications and system requirements **before** purchasing any **Audiority** products.

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# Echoes T7E mkII

produced by Audiority, November 2017.

## Credits

Code & DSP: Luca Capozzi (Progsounds / Audiority), November 2017.

GUI Design: Luca Capozzi

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## Specifications

- 3 Playback Modes: Classic, Varispeed and Sync
- 4 Playback Heads (equally spaced)
- PE 603 style head switching matrix
- EM81 “Magic Eye” Tube Level Indicator
- 3 Echo Modes: Echo, Repeat and Swell
- 12 Heads combinations
- Tone, Error and Volume controls for each head
- Independent panning for each head
- Stereo Spread
- Magnetic Drum Age and Speed settings
- Internal hum noise (for increased realism and self oscillation)
- Input Tube Low Cut
- Delay Extension (up to 11s with Speed at minimum)
- Pre-amp mode (with Delay Extension set to 0)
- Output Booster
- Speed Filter
- Lite Mode

## System Requirements

### PC

- Windows 7 64bit or later
- Intel i5 or equivalent
- 2 GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

### MAC (Intel)

- OSX 10.8 or later
- Intel i5 or equivalent
- 2 GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

### MAC (Silicon)

- macOS 11.0 or later
- M1 or higher
- 2 GB RAM
- Screen resolution: 1024×768
- VST2, VST3, AU, CLAP 64-bit host
- PT11 or higher, AAX 64-bit host

## UPDATING FROM ECHOES T7E V2.0 OR LOWER

Due to the changes on our licensing system, updating from v2.0 or lower will require a new activation. If you are upgrading from v1.x, it will be installed as a new plugin rather than updating your current version.

### FILE LOCATIONS

#### **Mac**

All presets, license, IR files and settings are located in:  
/Users/Shared/Audiority/

AAX and VST plugins will be placed in their own Audiority sub-folder located in:

AAX: /Library/Application Support/Avid/Audio/Plug-Ins/Audiority  
CLAP: /Library/Audio/Plug-Ins/CLAP/Audiority  
VST: /Library/Audio/Plug-Ins/VST/Audiority  
VST3: /Library/Audio/Plug-Ins/VST3/Audiority

#### **PC**

All presets, license, IR files and settings are located to:  
C:\Users\Public\Public Documents\Audiority

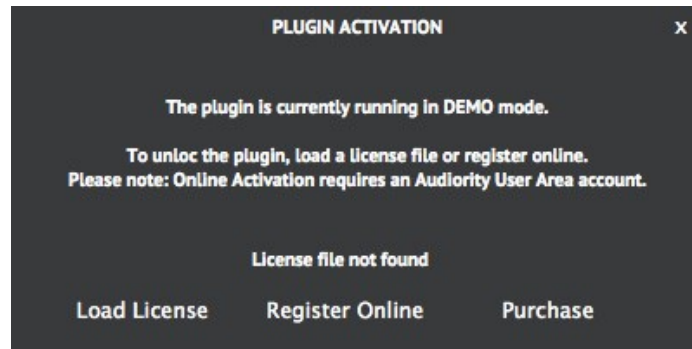
AAX and VST plugins will be placed in their own Audiority sub-folder, usually located in:

AAX: C:\Program Files\Avid\Audio\Plug-Ins\Audiority  
CLAP: {Your CLAP Path}\Audiority  
VST: {Your VST Path}\Audiority  
VST3: {Your VST3 Path}\Audiority

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## PLUGIN ACTIVATION



Once you install and open the plugin for the first time, it will be in **Demo Mode** until a license file is loaded. In Demo Mode the plugin will output 3 seconds of silence every minute.

You can activate the plugin either OFFLINE or ONLINE.

### OFFLINE ACTIVATION

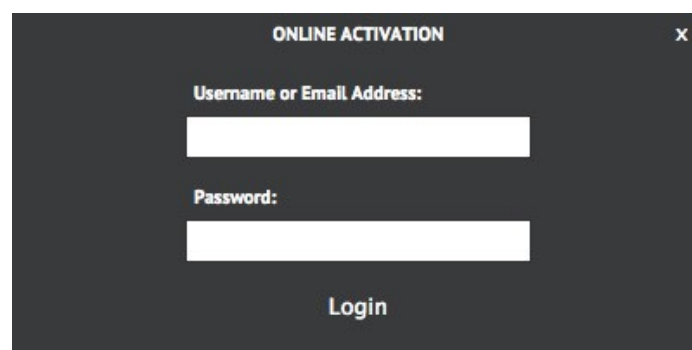
If you purchased the plugin from our site, you should have received an email to download the installers and the license file. Save the license file you got with your purchase email (or via our User Area) anywhere on your computer.

Then, to activate the plugin, click on the **Audiority** logo and select “**Register**”. The Registration window will pop up allowing you to load the license file you got while purchasing the plugin by clicking the “**Load License**” button. Alternatively, you can drag and drop the license file on the registration window.

**NOTE:** If you purchased the plugin from one of our dealers, please check the “**USER AREA AND REDEEM CODES**” section below.

### ONLINE ACTIVATION

If you are registered to our User Area, then you can activate the plugin online.



Insert your Username (or email address), your password and click the “**Login**” button. The license file will be automatically delivered in your computer and the plugin will be activated.

## USER AREA AND REDEEM CODES

If you purchased from one of our dealers, then you should have received an email with a redeem code. This code is required to deposit a license in your User Area account and let you download the license file or activate the plugin online.

If you don't have an User Area account yet, please follow these steps:

- 1) Go to <https://www.audiority.com/register> and fill out the signup form.

**IMPORTANT:** Please be sure to register with the **e-mail address you use for your purchases**, otherwise your products will not show. Since we use reCAPTCHA for registration only, please temporarily disable any ad blocker you are using.

**Username**

**First Name**

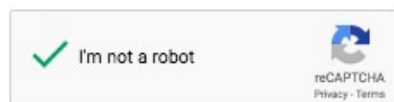
**Last Name**

**Purchase E-mail Address**

**Password**

**Confirm Password**

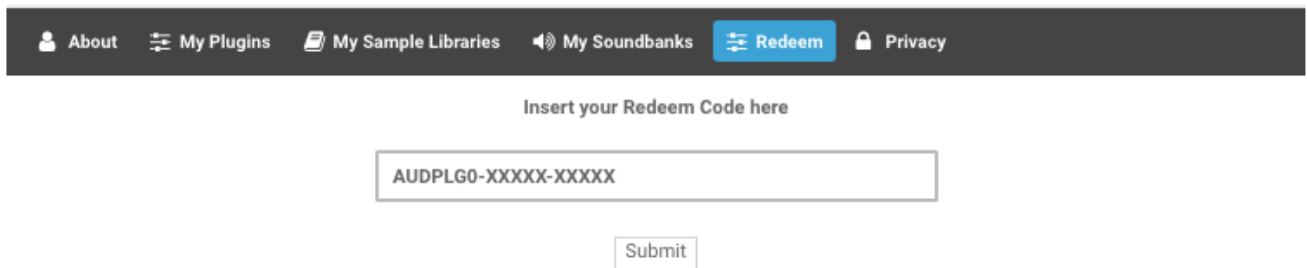
☒ I read and agree to the Privacy Policy and Terms of Use



Register

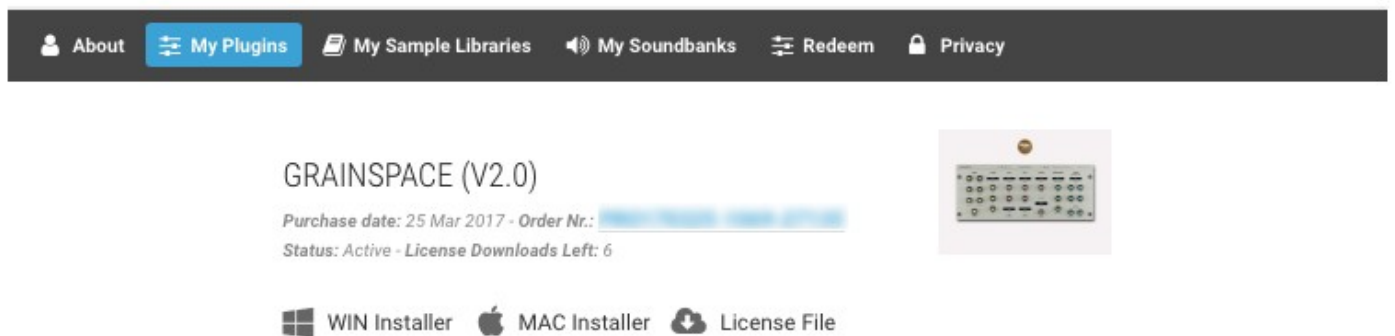
Login

2) Once registered, log in to your account by clicking the User Area section of our site. Click the **REDEEM** section of your account and paste the code you received via email from our dealer.



The screenshot shows a website's navigation bar with links: About, My Plugins, My Sample Libraries, My Soundbanks, Redeem (highlighted), and Privacy. Below the bar, there is a text input field labeled "Insert your Redeem Code here" containing the code "AUDPLG0-XXXXX-XXXXX". A "Submit" button is located below the input field.

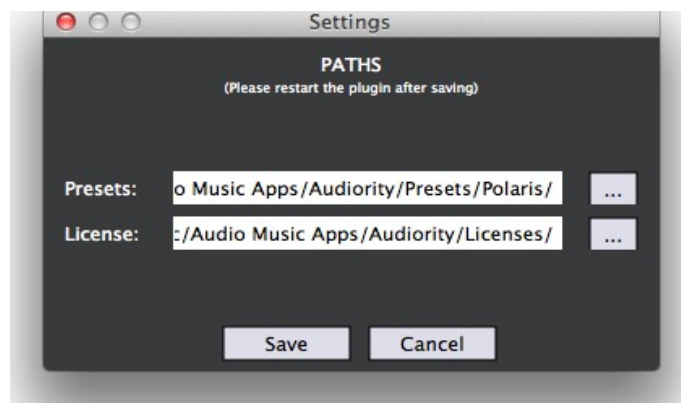
3) After submitting the code, a license will be deposited in your account and will be shown in “**MY PLUGINS**” section of your User Area.



The screenshot shows the "My Plugins" section of the website. The navigation bar is the same as in the previous image. The main content area displays details for "GRAINSPACE (V2.0)". It includes the purchase date "25 Mar 2017", order number, and status "Active - License Downloads Left: 6". There is a small image of the plugin's interface. Below this, there are three download links: "WIN Installer", "MAC Installer", and "License File".

4) Now you can click “License File” and save the license anywhere on your computer and ready to be loaded through the plugin registration window. You can also skip this part and activate your plugin online (see previous section of this manual).

## USER PATHS SETTING



By selecting “**Settings**” from the logo menu, you can change the path for **Presets** and **License** folders.

**Note:** Please do not move the **Settings** folder from its default location.

## PLUGIN MAIN PARAMETERS



**PLEASE NOTE:** The following parameters will **ONLY** affect the wet signal, like in the original unit.

### TOOLBAR

The Toolbar allows you to manage the plugin presets, register the plugin and set some global parameters.

Click the **AUDIORITY** logo, in the top left corner of the Toolbar, to visit our website and social profiles, register the plugin, change the interface size and customize the paths for license and preset files. The **HQ** button will enable oversampling, useful to reduce aliasing when the signal saturates. Use the **Randomize** and **Reset** buttons to experiment with random presets or restoring it to its saved version. The **NOTIFICATIONS** (bell) icon will show you when a new update is available and other relevant news and offers.

### PLAY MODES

<b>CLASSIC</b>	Original unit's playback with fixed magnetic drum speed.
<b>VARI</b>	Allows to change the magnetic drum speed changing the heads delay time at the price of reduced speed stability at lower RPMs. (See <b>SPEED</b> parameter in the next page)
<b>SYNC</b>	Locks the magnetic drum speed to the host tempo in RPM (Rounds Per Minute). If the host tempo is above 100 BPM, the resulting RPM will be half the BPM to keep the delay musica.

### DELAY CONTROLS

<b>INPUT CONTROL</b>	Controls the level of the input to the delay line. High levels will overdrive the input tube.
<b>LENGTH OF SWELL</b>	Controls the amount of feedback (number of repeats). High settings will make the unit self oscillate.
<b>VOLUME</b>	Sets the delay volume.
<b>BASS / TREBLE</b>	Controls the tone of the signal.
<b>SELECTOR</b>	The selector has 3 modes: <ul style="list-style-type: none"><li>- Echo: one repetition, no feedback</li><li>- Rep: standard delay with feedback</li><li>- Swell: like "Rep", but with overlaps from all the heads. Feedback is applied only on the heads selected with the "Switch" knob.</li></ul>
<b>SWITCH</b>	Selects different combinations between the playback heads.
<b>EXTRA SETTINGS</b>	The little triangle in the bottom right corner of the interface will open/close the extra settings page. See next page for more information.



**PARAMETER LOCKING:** Each one of the knobs can be locked so it won't change its value. This is very useful when you load the plugin on an AUX/SEND channel. To lock a knob, simply **RIGHT CLICK** it and select **LOCK PARAMETER**.

**PARAMETER EDITING:** You can manually edit each knob via SHIFT + Double Click on the desired knob.

**RESIZING THE GUI:** You can change the size of the GUI by dragging the bottom right corner of the interface.

**TIP**



A spinning metal thing... what would ever happen if I put my fingers on it? ;)

## EXTRA SETTINGS



**PLEASE NOTE:** The following parameters will **ONLY** affect the wet signal, like the original unit.

### HEAD 1 ~ 4

<b>TONE</b>	Sets the tone of the head.
<b>ERROR</b>	Controls the position error of the head along the magnetic drum.
<b>VOL</b>	Sets the volume of the head.

### GLOBAL

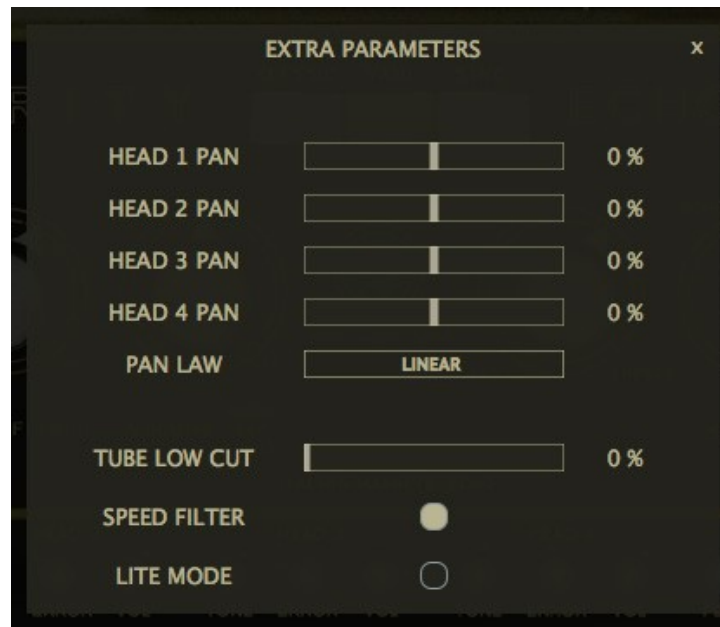
<b>FBK</b>	Sets the minimum amount of signal that will be fed back and adjusted by “Length of Swell” knob.
<b>SPEED</b>	In <b>VARI</b> mode only, controls the rotation speed of the magnetic drum. Slower speed will provide longer delay times, at the expense of speed precision.
<b>AGE</b>	Controls the brightness and speed precision of the unit. At 100% the machine is like brand new.
<b>NOISE</b>	Controls the level of the hum noise. This is useful to increase realism and to get the unit to self oscillate without having any other signal passing through. This feature has been extensively used during the ‘70s to get some serious psychedelic effects.
<b>MIX</b>	Controls the balance between the dry and wet signal.

## **BOTTOM PANEL**

<b>PLAYBACK 1-4</b>	Sets the heads that will play a single echo.
<b>REP/SWELL 1-4</b>	Sets the heads that will feed back to the input.
<b>STEREO SPREAD</b>	Spreads each head apart in the stereo field by few milliseconds. Best used with single heads.
<b>DELAY EXTENSION</b>	Extends (or reduces) the global delay time. With <b>SPEED</b> set to the minimum and <b>DELAY EXTENSION</b> to the maximum, you can go up to 11s. When <b>DELAY EXTENSION</b> is set to 0, you'll be able to use the plugin as a preamp, retaining the magnetic disc colour.
<b>OUTPUT BOOST</b>	Use this to gain stage Echoes T7E mkII. This will boost both dry and wet signals.

**PARAMETER LOCKING:** Each one of the knobs can be locked so it won't change its value. This is very useful when you load the plugin on an AUX/SEND channel. To lock a knob, simply **RIGHT CLICK** it and select **LOCK PARAMETER**.

## EXTRA PARAMETERS WINDOW



The **EXTRA PARAMETERS** panel can be accessed by clicking the gear icon in the bottom left corner of the main Echoes T7E panel, just behind the **INPUT CONTROL** knob.

### EXTRA PARAMETERS

#### HEAD 1-4 PAN

Controls the position of each head in the stereo field.

#### PAN LAW

Changes the panning behaviour by switching between Linear (0 dB at center) and Pan (-3dB at center). This selection will also impact how much feedback you will get in the circuit. Use Linear keep the traditional high feedback of Echoes, or Pan (-3dB) for a shorter and more “traditional” feedback.

#### TUBE LOW CUT

Sets the bias in the input tube high-pass filter circuit, cutting off the low end of the incoming signal.

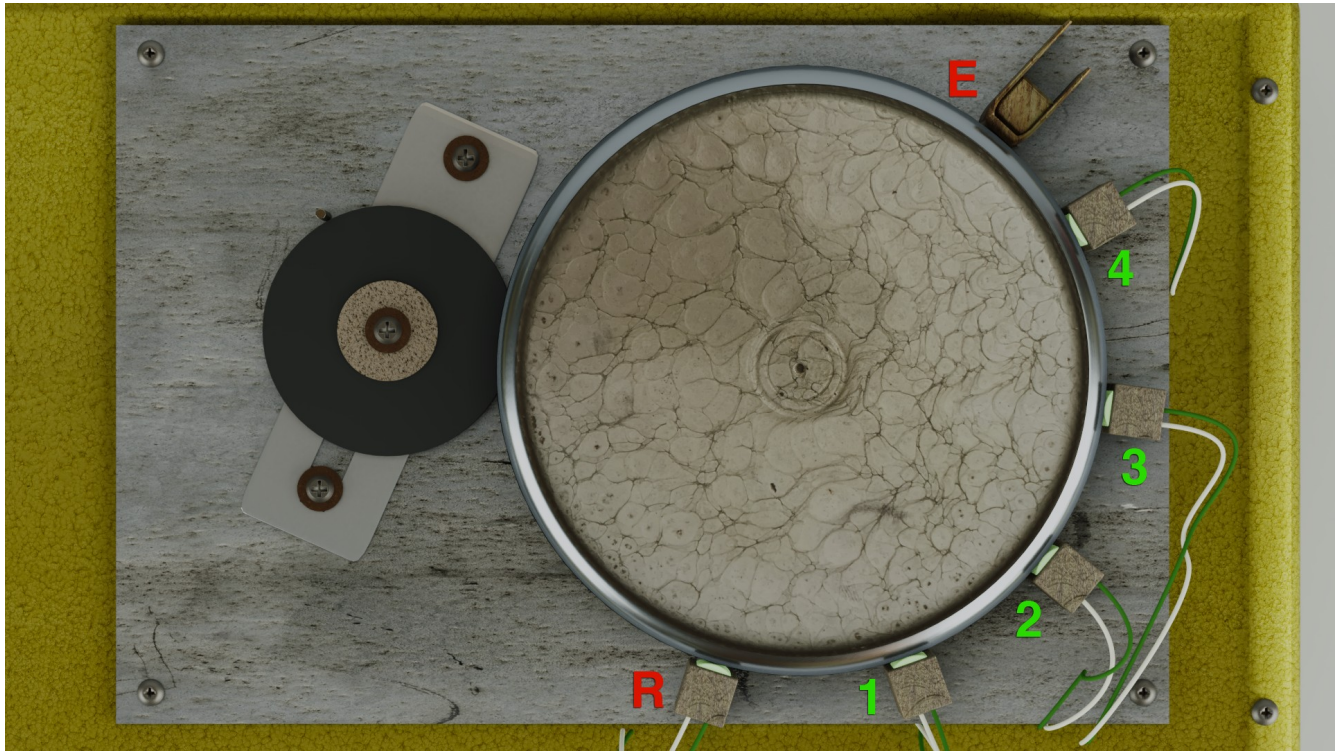
#### SPEED FILTER

Adds extra realism when you change the **SPEED** parameter. A slower speed, means the delay will be darker, while a higher speed brings a brighter echo.

#### LITE MODE

Disables most of the circuit modelling features and replaces non-linear circuits with static waveshapers. The colour is different, but CPU use is greatly reduced.

## MEMORY SYSTEM AND SWITCHING CIRCUITRY



**Echoes T7E** memory system is based on the same concept as the original unit. A metal wheel, with an aluminium threaded ring, features a very thin recording-grade stainless steel wire wound around the threaded ring circumference. Record and playback heads are arranged around the edge of the drum. This concept provides greater stability over the usual tape transport, with reduced wow and flutter. In the picture above you can see that heads arrangement: R and E are, respectively, the Record and Erase heads, while the other one (numbered from 1 to 4) are the playback heads.



The **SELECTOR** and **SWITCH** knobs form the switching circuitry. The **SELECTOR** knob allows selection between **ECHO**, **REPEAT** and **SWELL**. **ECHO** is just one repeat; **REPEAT** is multiple repetitions, depending on the "LENGTH OF SWELL" knob; **SWELL** is pretty much like **REPEAT**, but introduces a little signal from all four playback heads in the mix. That's very useful to reproduce reverb type effects.

The **REPEAT** setting is the one to use to replicate those classic progressive psychedelic early '70s rock sound.

Position	Head 1	Head 2	Head 3	Head 4
1	•			
2		•		
3			•	
4				•
5	•	•		
6		•	•	
7			•	•
8	•		•	
9		•		•
10	•	•	•	
11		•	•	•
12	•	•	•	•

The **SWITCH** knob enable the selection of different heads and combination of heads for single and multi-tap delay. This chart shows the **DEFAULT** combinations available with the 12 positions **SWITCH** knob.

You can change the heads configuration for each **SWITCH** position using the **HEADS CONFIGURATION** buttons in the bottom panel.

# CHANGELOG

## **v2.2 (November 2022)**

- NEW: Updated Framework
- NEW: CLAP plugin format (beta)
- NEW: Persistent GUI settings (via Settings option)
- FIX: iTunes bug workaround (macOS only)
- CHANGE: Improved error messages
- CHANGE: License file name now reflects the full plugin name to allow both mkl and mkll on the same machine

## **v2.1.4 (November 2021)**

- FIX: Gain overload on AU version

## **v2.1.3 (November 2021)**

- NEW: Framework update
- FIX: Minor performance loss on some configurations

## **v2.1.2 (October 2021)**

- FIX: Silence triggering while activated

## **v2.1.1 (October 2021)**

- FIX: License files invalidated on some configurations

## **v2.1 (September 2021)**

- NEW: Updated Framework
- NEW: Universal 2 Binary for Apple Silicon Macs
- NEW: High resolution GUI
- NEW: Vector toolbar
- NEW: Corner Resizer (bottom right corner of the UI)
- FIX: Improved Licenser and Online Activation
- FIX: Mono channel configuration is available again
- FIX: Switch knob not showing delay values
- FIX: Extra Settings GUI section state is now saved and loaded from project sessions
- CHANGE: HQ is now global (per session)
- BREAKING CHANGE: Improved Swell Mode. Now all the heads are recirculating in the feedback loop
- BREAKING CHANGE: Improved licenser requires a new activation

## **v2.0 (November 2019)**

- NEW: Heads configuration matrix
- NEW: Delay Extension (set to 0 to use Echoes as a preamp)
- NEW: Output Boost
- NEW: Speed Filter
- NEW: Lite Mode
- NEW: Notifications System
- NEW: VST3 plugin format
- NEW: HQ Mode
- NEW: Mac OSX 10.15 Catalina support
- CHANGE: SWITCH position saves the current Heads Matrix Configuration
- CHANGE: Improved Swell heads volume
- CHANGE: Stereo Spread in front panel
- CHANGE: New framework
- CHANGE: 64bit only
- FIX: Feedback still active when knob is on 0
- FIX: Wrong output volume translation from presets < v1.1

*For older changes, please check the product page*



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Last updated on May 19th, 2021



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