



# Blue Face

(VST, AU, AAX)

produced by Luca Capozzi (Audiority), April 2018.

**Current Manual version:** v1.0.1

**Blue Face** is an analog modeled simulation of a classic silicon vintage fuzz made in the late '60s. This is one of the best known fuzz pedals ever made, used to fully blast amplifiers tube stages. We modified the original circuit to get more bite even at minimum settings.

Please, read carefully both product specifications and system requirements **before** purchasing any **Audiority** product.

# Blue Face

produced by Audiority, April 2018.

## Credits

Code & DSP: Luca Capozzi (Progsounds Limited t/a Audiority), April 2018.

GUI Design: Luca Capozzi

Published by Progsounds Limited t/a Audiority

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## Specifications

- Independent Volume and Fuzz controls
- Pre and Post effect gain
- Mix control
- Resizable interface

## System Requirements

### PC

- Windows XP SP3 or later
- Intel Core 2 Duo 2GHz / AMD Athlon 64 or equivalent
- 2 GB RAM
- Screen resolution: 1024×768
- VST2, AAX 32-bit or 64-bit host

### MAC

- OSX 10.7.5 or later
- Core Duo 2GHz
- 2 GB RAM
- Screen resolution: 1024×768
- VST2, AU, AAX 32-bit or 64-bit host

## Upgrading from v1.0

Please, read carefully if you are upgrading from v1.0 version of this plugin.

This version will replace your current installation. Please, backup your presets and license file before continuing.

Old presets, licenses and settings files were located to

### Mac

~/Library/Application Support/Audiority

### PC

Documents\Audiority

New Paths

### Mac

All presets, license files and settings will be now located in:  
/Users/Shared/Audiority/

AAX and VST plugins will be placed in their own Audiority sub-folder located in:

AAX: /Library/Application Support/Avid/Audio/Plug-Ins/Audiority  
VST: /Library/Audio/Plug-Ins/VST/Audiority

### PC

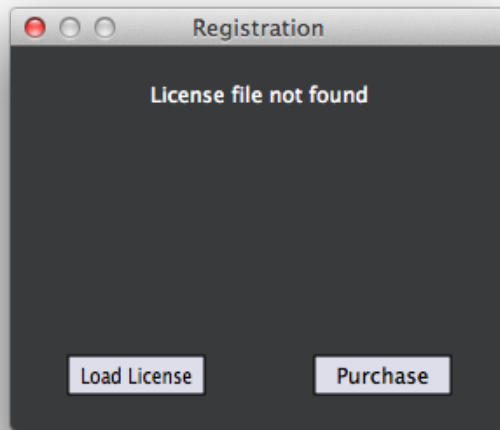
All presets, license files and settings will be now located to:  
C:\Users\Public\Public Documents\Audiority

AAX and VST plugins will be placed in their own Audiority sub-folder, usually located in:

AAX: C:\Program Files\Avid\Audio\Plug-Ins\Audiority  
VST: {Your VST Path}\Audiority

If you are upgrading from a previous version, please remove the old plugin from their related folders.

## Product Activation



Once you install and open the plugin for the first time, it will be in **Demo Mode** until a license file is loaded. In Demo Mode the plugin will output 3 seconds of silence every minute.

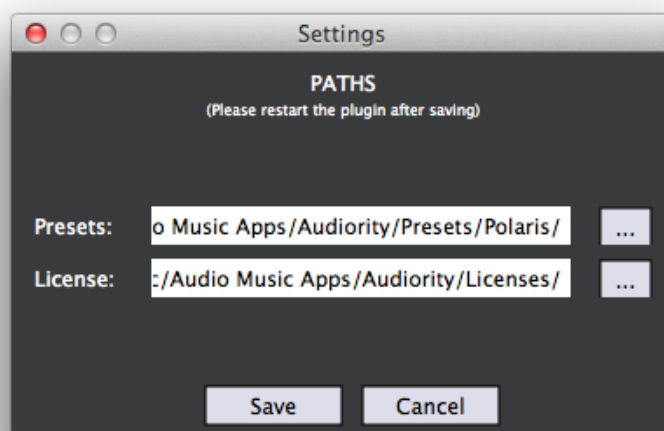
Save the license file\* you got with your purchase email (or via our User Area) anywhere on your computer.

Then, to activate the plugin, click on the **Audiority** logo and select "**Register**". The Registration window will pop up allowing you to load the license file you got while purchasing the plugin.

**\*PLEASE NOTE: Do not try to open the ".alf" license file. Just save it anywhere on your computer and follow the procedure above.**

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## User Paths Setting



By selecting "**Settings**" from the logo menu, you can change the path for **Presets** and **License** folders.

**Note:** Please do not move the **Settings** folder from its default location.

# Big Goat Parameters



**PLEASE NOTE:** The plugin is COLORED BY DESIGN, adding a great amount of warmth and color to the signal. Use the **Mix** parameter to balance the dry signal with the processed one.

<b>VOLUME</b>	Controls the output volume of the pedal
<b>FUZZ</b>	Sets the distortion amount. Set it to the minimum to get a some light dirt and to the max for a massive destruction of your signal.

## GLOBAL CONTROLS (bottom right)

<b>IN</b>	Pre effect gain
<b>OUT</b>	Post effect gain
<b>MIX</b>	Dry/wet signal mixer

## RESIZING CONTROLS (Audiority logo menu)

<b>Small Size</b>	Reduce the size of the plugin interface
<b>Default Size</b>	Resets the plugin interface to its original size
<b>Big Size</b>	Increase the size of the plugin interface

### TIPS



To get best results, place this plugin BEFORE any other effect and BEFORE your amp simulator!  
The best way to use this fuzz, is to set both knobs to the max and use your instrument volume to adjust the amount of distortion.

# CHANGELOG

## **v1.01** (May 2019)

- NEW: Updated framework with new paths
- FIX: Improved performance
- FIX: DC when pedal is on
- FIX: GUI size not stored in DAW session

## **v1.0** (April 2018)

- Original release

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Last updated on August 1, 2018



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Cheers,  
Luca

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