

# EPIC PIG GUIRO

"Even a little pig could be a hero"



Deep sampled Guiro

25 instruments

196 samples

44.1KHz 24bit

Up to 3 velocity layers

Up to 16x round-robin

Performance controls

NI Kontakt 3.5+

**audiority**

## Epic Pig Guiro

produced by Luca Capozzi (Progsounds / Audiority), February 2012.

Welcome to the **Audiority Epic Pig Guiro**

This little smiley wooden pig is an hybrid between a temple block and a guiro, a Latin-American percussion instrument. It could be hit on its body or rubbed on top notches to produce a ratchet sound. This is a very common instrument with a real hidden power.

We had fun trying to make this tiny pig being a hero: using different mallets, unusual objects and twisted sound design, we produced 25 cinematic instruments between organic sounds, rhythmic loops, pads and SFX. This piggy will be a great companion for your next epic trailer scoring.

Please, read carefully both product specifications and system requirements **before** purchasing any **Audiority** products.

# Epic Pig Guiro

produced by Audiority, February 2012.

## Credits

Concept, recording, editing, programming and scripting by Luca Capozzi

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## Specifications

25 Kontakt Instruments (.nki)

196 samples (.WAV - 44.1KHz / 24 bit)

88MB Installed

Performance controls

**Note: Full version of Native Instruments Kontakt 3.5+ is required.**

## Installation

Uncompress the downloaded .rar file in your favourite Sample Libraries folder. Kontakt patches are stored in Instruments folder. Please, remember to keep both files and folder structures or Kontakt will pop-up an error message asking for missing files. In that case, all samples are store into Samples folder.

If you don't have any program to handle .rar archives, here's a couple of links:

[WinRAR for Microsoft Windows](#)

[UnRarX for Mac OSX](#)

Bear in mind that you need **FULL** version of Kontakt 3.5 or upper in order to load this library properly. Kontakt Player is not supported.

You can use the Files or Database tabs to load our .nki files. Since this is a standard open-format library, you cannot load it under Library tab of Kontakt browser. This section will only load locked "Powered by Kontakt" libraries and the "Add Library" command will not work with this product.

## System Requirements

Even if this is a small package, we recommend that you have at least 4GB of RAM, a dual-core CPU and a fast hard drive (7200rpm SATA II or higher) before purchasing this or any sampled Audiority product. We also suggest an audio driver latency of 512 or more for best performance.

## About the Guiro

The idea behind this library is the challenge to get cinematic sounds out of a tiny and very limited musical instrument.

The Guiro, a Latin-American percussion instrument, is perfect for that: a small wooden block with notches that can only be hit or rubbed.

This particular Guiro is even thougher, since it's small and round, so there aren't many options for different hits or other crazy stuff that you could try on an instrument. So we took various mallets – for bass drums, taiko, timpani, even piano hammers – and recorded several hits with an average of three dynamic levels.

Moreover, we also tried with unusual objects such as rubber blocks, finger nails and so on, hitting and rubbing the poor pig to get more sounds out of it. The result is a small yet useful library where you will find both organic (hits & rubs) and designed sounds.

We also tailored some loops out of live playing: thanks to Kontakt Beat Machine mode, you'll be able to play them in any tempo and tune.

It's very cool how this wooden block will sound like a drum tom, a dark pad, an organ (!) or even a powerful sub bass percussion.

We hope you will enjoy Epic Pig Guiro as much as we enjoyed making it.

Happy playing!

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## Performance Controls

We added some useful controls to let you further shape the sound of this library. There are three main sections: one for processing effects, a couple of resonant filters and ambience effects.



## FX Section

### Skreamer

A good sounding overdrive useful to add character to the sound. The Drive knob controls the distortion amount; Tone knob will enhance some frequencies; Clean knob adds unprocessed signal to the distorted sound.



### Lo-Fi

Sample and bit reducer, very useful for harsh digital distortions. The S.Rate knob sets the sample rate reduction, while Bits knob sets the bit reduction. A good combination of those gives you a digital hell. The Noise knob injects a background noise to your instrument.



### Stereo Modeller

This effect will spread the signal frequencies through the stereo panorama. Spread knob controls the spread amount. Negative values will spread an inverted copy of the sound. The Pan knob is used to balance the signal between stereo channels.



## Filters Section

This section provides a couple of 4-pole resonant filters to shape both low and high end of the sound. Use Cutoff knobs to set the center frequency of filters and Resonance knob to boost frequencies around the Cutoff. Be careful, since filters with high resonance values will start to self-oscillate producing a sine-like tone.



## Ambience Section

### Delay

This section provides a tempo-synced delay with Time control, Feedback and Return gain control. Time knob is a divider of a 1/16 note, so a value of 2.0 means an 1/8 note, a value of 4.0 means a 1/4 note and so on.

### Reverb

The old good metallic Kontakt reverb. You can control the Pre Delay signal, room Size and Return gain.



## Instruments

### Organic Sounds

These sounds are unprocessed Guiro recordings. This is the natural sound of this instrument, hit with different mallets. All sounds has been untracked and mapped C3-B3 to allow live playing.

#### **BD Mallet / (3 velocity layers; 8x round-robin)**

Hard bass drum mallet, covered by thick leather.

#### **Fingered / (2 velocity layers; 8x round-robin)**

Fingertips and slaps

#### **Fingernails / (1 velocity layer; 16x round-robin)**

Tiny ticks using nails

#### **Muted / (1 velocity layer; 11x round-robin)**

The guiro has been firmly hold and hit with a soft mallet

#### **Piano Mallet / (1 velocity layer; 8x round-robin)**

Various piano hammers

#### **Samba Beater / (3 velocity layer; 5x round-robin)**

Another hard mallet, covered with felt

#### **Wood Hit / (3 velocity layer; 8x round-robin)**

Wooden stick provided with the instrument

#### **Wood Rub Down / (3 velocity layer; 8x round-robin)**

Downward rubbing with wooden stick

#### **Wood Rub Up / (3 velocity layer; 8x round-robin)**

Upward rubbing with wooden stick

### Rhythmic Loops

Live recordings powered by Beat Machine. Sounds are mapped to full keyboard extension.

#### **Down in the Hole VEL / (2 velocity layers)**

Use high velocity for switching to a faster loop

#### **Rhythm Loop 1 – 8 / (single velocity layers)**

Various rhythmic loops

### Designed

Processed samples for unnatural and twisted sounds

#### **Boom / (2x round-robin)**

Epic percussion with a lot of sub-bass power.

#### **Long Curly Tail / (single velocity layer)**

Long airy pad. Hold down a note for several seconds.

#### **Bowed Squeal / (single velocity layer)**

Strange squeaking pad.

#### **Space Rub / (single velocity layer)**

Creepy ambient effect.

#### **Galaxy Chimes Rev / (8x round-robin)**

Cinematic transition effect with very long release.

#### **Voice / (single velocity layer)**

Rhythmic tribal-like ghost voice.

#### **HAM Organ MW / (single velocity layer)**

A nice sounding organ sound. ModWheel adds upper harmonics.

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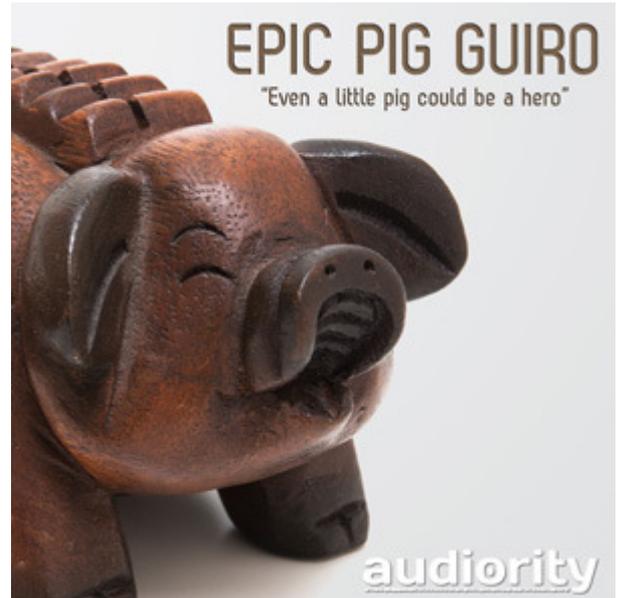
We hope you will enjoy it as much as we did.

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Cheers,  
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